

ALAN HODGES' 'ARCANA UNEARTHED'

28 MARCH 2004

Lt. Sedona is our boss.

History in Narrowdeep Skirmishes - some curse was put on me. Can't really kill. Luten Flybanel is some builder of automata. "Flytrap" is one of his humanoid automata. Luten is behind the switch/fake body.

- Jim - Tollani, F, Human, Runethane
- Gareth - Vah Kostari, M, Giant, Champion of Life
- Christine - Oskar, M, Human Magister

(Flash of deja vu of Christine moving cardboard character. Dream from earlier this year.

Me - Nathred, M, Human, Totem Warrior/Wood Witch
"Spiders and gears may break your bones; But my words will surely heal you!"
Blackthorn and Lauriel switch places and all is okay.

Village of Thornhill in Jarandapur. Destroyed by earthquake then villagers attacked by Balthrox. Balthrox and Dark Scamps ambush us.

Kostari has a thing for Lt. Sedona "You're not hurt; get out of the dirt!"
Margal ^{asubakai} the white is temporarily our boss. Actually his pet wolf ^{"Timber"} AKA guardsman's mate. - Nathred makes friend with wolf.

Rugal Hornvax: Valmont village headman. Valmont is village we are protecting
Beltan & Dantin: pale, smooth skinned swordsmen/merchants. Hired farmer's son for guard duty. Allegedly for Javed Mining Company. By about a week ago.

Wheel Farm to Valley of Mist - into Valley of Mist.

Encounter cold ball of fog that is magical transformation...
Half the party encounters an Alabast (a refuge of the Dramogh War).
Follow Balthrox tracks to cave.

The alabast might be probably The Fairie Queen of the Mist Valley.
Balthrox Master Handker "You'll be fixed in a stitch; 'cause I'm a wood witch."
"This won't leave a scar; because it's for Oscar."

Akanis: a Litoral Thudhunter rider.

A month later...

11 April 2004

In the town of Cheval. Last town towards desert.

Kirstivil a Venik, our ship's healer. Assigned to him for this mission.

Spide-back Inn: possible supply of Alabast poison.

Owner: Bix Spider-back alleged retired assassin. But he does sell
poison...

Came to door Spider-back's bosses:
Tikalok: Venrik Speaker.

Dassa:

Nollis: Human Speaker

The Fiat

The Hand: leader of "hard grenade" also refers to gang
Hairy Women that strangle people with their thighs

Rotundo: flattens things

Weasel: uses whip-daggers.

(J, m) Csinimae "Recovers from that ship; as I healed you from that whip."

Csinimae "You keep going down (on them); so I heal you so we can run them out of town."

Loot: Vest of Resistance +1

Alabasts are stealing poison from Spider-back. Track them to
Red Earth Glassblower.

Teri Colman, Squumish - fees a male

Enter the Dreamland to fight the alabast

9 May 2004

Alabast ambassador gave ship a way to track Queen of the
Mist. Must track her - to the Harrowdeep

Have been promoted to Sergeant (Specialist)

a mist-headed demon.

Vernabia is Faerie Queen of Summer; Nubius is Mist Queen.

crit on Alabast Warwain, 23 pts!

Rescued from Alabast ship: Fibby Treehugger (carpenter); male

Loot: 3 magic weapons & a scroll human, old;

Entra (Littoran thudhuter)

"You were hurt by ice; my magic arts will make it nice!"

BRING
"THE GAMERS"
BROWNIES - 27 JUNE!
(NEXT GAME)

2

9 MAY 2004

Jumped from flaming, sinking "Queen of the Mists" air ship.
Landed in trees (again) with injured Captain Farfilius,
Toadmetal (interrogator) and Nathred.

Queen of the Mists escapes with magic, but Nathred
and Captain resist. So Nathred has this story, "and
then she said, 'I admire the strength of your mind
and want you to rule the Mist Kingdom as my
husband and king.'" - all of it fanciful, of course.

XP: 2000

Milla, Turidin, the healer's mate, has taken
a fancy to Nathred. They spend some time together.

MISSED 2 SESSIONS...

Castle, undead, Chalice of Days, 2 fairy guides: Vainia^F, Thoyman^M

Flying Goblins:

Va Kostari captured by Chorimm - take him to their camp.
Got password (in Giantish) to Chorimm camp. The camp is
a large levitating tree still rooted to ground.

Tracks near camp: troll, Chorimm plus a large avian.
Captured (sort of) by trolls & goblins and taken to their camp.
Face-Eater (the very polite) troll leader.

Cut-Spew is our troll guide, and Face-Eater's brother.

Valkiths - dog-like creature that phases through earth.

Harrods - bird people; smell like flowers?

Rod Rigorous = High steward of the South; which we rescued last session.

BUT Rod Rigorous is here tending to Chorimm wounded. Because he
believes he is a Chorimm/Giant half-breed.

Chorimm Commander: Loot: m. giant longbow⁺¹, m. dire great sword⁺¹ } LOOT
Harrod Loot: m. in bag: 2 scrolls, m. ring, 2x detonations of sorcerous blast (earth) }

28 JUNE - Martha (Gandhi's wife)

27 JUNE 2004

Captain's Orders: deploy to Millcastle (Nathred's home town). Near 12 mile giant castle near Harrowdeep. They run a pub. (just down stream from mill).

Outlaws have been harassing woodcutters in forest. Lord Kuttalamer is expanding his manor and factions in the forest are fighting this.

There is a sky-tower built here.

Nialla has store leave and is coming with us.

A castle and mill (with river running through it).

Merchant who built sky-dock Marigold Moonkettle (Faen).

He is very old, using an ornate cane.

Seduna here too.

Lord Solakis, Capt of 3rd century @ outpost.

Dad Javel & Caletiv. (Mom)

Woodcutters are not popular here.

A 3-legged calf was born to my parents' cow

Pub sign: half hawk w/ moon; half oak tree.

Nathred's special friends: Grandfather Whiteoak.

Leaf Warren (Nathred's mentor) passed away quickly.

A strangely fast illness, found by woodcutters. - the "Dark Sickness". He was a tracker.

Thornhold: outlaws attacked and unsecured?

"This captain is extremely brave; this song his life will save."

Legionnaires and villagers (some undead) fought each other to death. Captain has self-inflicted wounds! Someone with scowling boots worshipped at Faen shrine.

"It seems I got a woody; this heal better be a goody."

Dark Warden: caretaker of woods, made of shadows. Fairly powerful. - good warden. Bronze medallion?

Thornhold: exploding zombies attack! Legion loses control.

A Curse: a source of sorrow in the trees.

Leaf Warren used to pay respects at shrines of Golrinda. Leaf

BART: Ashby Station
send order of the stick
to group

(3)

Warren's spirit might be in the shrine.

Nathred visits Shrine of Gohinda

Leafhollow Goldentem - a faen farmer who is hostile to giants.

Visit Grandfather Whiteoak: corrupted by Darkness

Encounter Leaf Warren's spirit & hostile Faen.

Sidra Todhunter, my cousin, seems to be in charge of faen.

Nathred's curse: eliminated. Planted whiteoak seeds around Grandfather Whiteoak (in ring). Dark Warden makes Grandchildren Whiteoak's sprout instantly into saplings. Ring of Grandchildren Whiteoaks

Get a week of store leave at home (Millcastle).

Cost

11 July 2004

Go to Spiderback Inn... to meet an adept of life contact

Time: Eighth month

Women in bar act friendly but are slipping packets into his clothes.

The adept's boss, Ko-Darabi was kidnapped. Ko-Detta @ the Silk Rose. Adept was attacked with poisoned dant: last owned by Baradik; made in Zalavat; made by Aratok (a Verrick).

Ko-Detta, the wine merchant, left in the middle of the night when the two Sibecai were murdered. The Sibecai stole the Seal of the Diamond Throne.

Followed Verrick assassins to library. Nathred gets killed (-25 HP in one blow) - but not really. Apparently the assassins apparently have the same faerie curse as we do (the 'can't really kill curse'). Something about a Verrick curse.

Back to the Library. Then to speak to Tikalok
Tavell was built over an older city.

Sneak into Library through Undercity. Nathred dies again (sort of).

Tikalok Wars - in his own mansion, an arachtaa was impersonating Tikalok.

4000 gp Magic Item of our choice from DMG as award
2,700 xp

18 July 2004

Need to find Kedetter.

Mephit is owned by Urquay.

Passenger ship: Obsidian Rain, CPT Boley (Kuman, M)
CPT Dlead CPT " "

Skyfire = 1, Mephit = 2 Veriks in blue cloaks

↳ one had 2 trunks
↳ a mysteriously influential passenger

Captured Kedetter - used to work for Tikalok

Koldarabi was shipped to Venaxion Ruins to destroy the Deathwaker
Kedetter gives a list of people shipped to Astrous = all people who went missing this last year.

Urquay says sky pirates have attacked her ship, "The Thunderbox" and brought it down in the mountains. Caliphous' ship, "The Nexus," was also lost. They accuse each other of piracy.

Timla^F, Caliphous' assistant

Virous^M, Urquay's assistant, has a shady nightlife.

Virous visits Silk Rose perfumery at night: Virous → Perfume Girl (Shabia) → Funny Dressed Woman Magic-User (FDWM-U)

We did

Next day went back to where FDWM-U disappeared.
We are attacked by 8 Val-Kiths. - They only obey Harods.

Sabic was hired to get Biros' shipping routes. Hired by Amelia of the Black Eye who lives in the Undercity (FDUM-V) Amelia belongs to the all girl assassin group that attempted to kill Tikalak. She used to be with The Steel Hand - they are a group of all women.

Amelia is Timla, Caliphous' assistant!
She escapes through a trap door in the floor - Into the Undercity

Vision of "Death" AKA - Avenar Bannerkos.
Found map to The Cave of the 3 Black Stones.
Cainemae found an akashic node. Vision of 3 floating castles

Va-Kostari gives Nathred his +1 Great Sword
25 July 2004

Jabel puts out warrant for Timla's arrest.
Our ship is overdue and undetectable by magic - declared lost.
Chorism are mobilizing in the west

The High Steward of the North, Balmorian contacts us in a pub.
- his son is the captain of the Metamorphosis,
- he wants us to find ship.
- Yo-Janel, High Steward of South, is against this search.

Metamorphosis went over Lake Aerie - where Cave of Black Stones.
Ride to Lake Eyrie.
3 Wyverns with ^{giant, sized} riders flying over Lake Eyrie - routinely patrolling area.

Giant farm: Farmer says a night gaunt is around. Farmer and wife are related to Seduna; giant girl is Seduna's daughter. "Aunt" = Owi "Uncle" = Lo-Kimeric. Seduna is their niece.

Cave of 3 Black Stones guarded by 2 afflicted.
Loot: 3 ~~large foot~~ clubs, 2 mv. dire scimitars, 2 devian mw chain shirts, 6 vials of poison, 2 mv dire short sword

④
Into cave of 3 Black Stones:

Cave of Chorrin construction

Found great ball of cave

NATHRED:

Found satchel: with hard tack, map, spyglass, compass,
and blank parchment

Mojh tracks?

Found crate of supplies, silk, parchment - we take 1600 g.p. of
loot.

"Osakar, Osakar where are you? This song will be

This song will make you better.

Don't be blue."

Loot: Harrod #1 staves x2.

From: "" <adhodges@excite.com>
Date: Mon Apr 19, 2004 1:26:45 PM US/Pacific
To: kublakris@speakeasy.net
Subject: Re: Nathred's Character Sheet (Maybe)
Reply-To: adhodges@excite.com

Thanks, the sheet came through. Last session Nathred used magic to enhance his sense of smell, tracked down the Alabast headquarters in De Shamod and shot many arrows in glass houses near the Ghostwash river. He also got to test his swimming skills, chased an animated ladder across the rooftops and was nearly killed by a flying shard of ice. So, overall, fairly routine.

We will have to skip next week's game for scheduling problems, so unfortunately that means we won't see you until the 9th of May. Nathred scored a total of 2900 x.p. for the last 2 sessions, along with about 1500 gp and 2 vials of powder of lesser battle healing. I have my notes at home and we can confirm the exact amounts when next we meet. However, the x.p. definitely advances Nathred to level 4.

--Alan

--- On Sat 04/17, Kris Miller <kublakris@speakeasy.net> wrote:

From: Kris Miller [mailto:kublakris@speakeasy.net]
To: adhodges@excite.com
Date: Sun, 18 Apr 2004 02:22:34 +0000
Subject: Re: Nathred's Character Sheet (Maybe)

Hi Alan,

I just sent it to your work account. Hopefully you can check that account before the game.

Kris

> -----Original Message-----

> From: [mailto:adhodges@excite.com]

> Sent: Friday, April 16, 2004 06:55 PM

> To: kublakris@speakeasy.net

> Subject: RE: Nathred's Character Sheet (Maybe)

>

> Sure. Go ahead and send it to my work account: alan.hodges@parsons.com --Al--

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