

IMPERIAL MARINE JUMP INFANTRY PLATOON

JUMP INFANTRY PLATOON HQ (x1)			
SQUAD TYPE	Imperial Marine Jump Infantry Platoon HQ		
FULL STRENGTH	4	ARMOUR	Heavy Power Armor (d12)
MOBILITY	Fast (d12)	SENSORS	Superior (d10)
SMALL ARMS TYPE		FIREPOWER	IMPACT
4.7cm FGMP-14		4	D12
SUPPORT WEAPONS		FIREPOWER	IMPACT
5.1cm FGMP-15		D6	D12
RAM Grenade Launcher		D12	D8*
ATTACHED SPECIALISTS			
Includes Platoon Leader, Platoon Sergeant plus 2 support weapons.			
NOTES AND OTHER EQUIPMENT			
* Impact x2 for MAJOR hits on point targets.			

JUMP INFANTRY FIRE TEAM (x3 of 6)			
SQUAD TYPE	Imperial Jump Infantry Fire Team		
FULL STRENGTH	5	ARMOUR	Heavy Power Armor (d12)
MOBILITY	Fast (d12)	SENSORS	Superior (d10)
SMALL ARMS TYPE		FIREPOWER	IMPACT
4.7cm FGMP-14		4	D12
SUPPORT WEAPONS		FIREPOWER	IMPACT
5.1cm FGMP-15		D6	D12
ATTACHED SPECIALISTS			
none			

NOTE: This is a reduced platoon. Normal organization is 6 fire teams organized into 3 squads.