

Jump Infantry Platoon 1/A/6/4518 (Tech Level 15) Picked Troops

Equipment, All Soldiers: Tech Level 14 Heavy Battledress (AV 18)

ID	UNIT	INITIATIVE	EXPERIENCE (MORALE)	UNSPENT XP	WEAPONS	AMMO
A1-PL	Plt Ldr	High	12			
		Platoon Ldr	Elite (13) +3	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-15	∞
A1-PS	Fire Spt	High	12			
		Platoon SGT	Elite (13) +3	0	FGMP-14	∞
		Missile	Veteran (10) +2	0	Tac Missile	
1st Squad						
A11	Squad Ldr	High	12			
		Squad Ldr	Elite (13) +3	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-14	∞
A111	Team 1	High	11			
		Team Ldr	Elite (13) +3	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-15	∞
A112	Team 2	High	11			
		Team Ldr	Elite (13) +3	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-15	∞
2nd Squad						
A12	Squad Ldr	High	12			∞
		Squad Ldr	Elite (13) +3	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-14	∞
A121	Team 1	High	11			
		Team Ldr	Elite (13) +3	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-15	∞
A122	Team 2	High	11			
		Team Ldr	Elite (13) +3	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-15	∞
3rd Squad						
A13	Squad Ldr	High	12			
		Squad Ldr	Elite (13) +3	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-14	∞
A131	Team 1	High	11			
		Team Ldr	Elite (13) +3	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-15	∞
A132	Team 2	High	11			
		Team Ldr	Elite (13) +3	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-14	∞
		Troop	Veteran (10) +2	0	FGMP-15	∞

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Weapons:

<i>Weapon</i>	<i>Shots</i>	<i>Effective</i>	<i>Long</i>	<i>Extreme</i>	<i>Targets</i>	<i>Signature</i>
4.7cm FGMP-14	∞	45(34)	90(22)	150(4)	1	Auto
5.1cm FGMP-15	∞	45(34)	90(22)	150(4)	1	Auto

Notes:

1. Officers: 1, Troops: 33
2. Maintenance points required:
 - a. Each platoon: vehicle = 0; weapons = 0; electronics = 102 (battledress)
 - b. Organic maintenance: none, provided by battalion support platoon
3. Medical requirement: 1 medic. Provided by the Navy.

Unit History:

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